

The Art Of Fluid Animation

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Jos Stam. The art of fluid animation [PDF] -

The Art of Animation . Monday . 2:30 pm Venue: Jos Stam . Room 308 Autodesk Research Chow Yei Ching Building The University of Hong Kong . Abstract: In this talk I present my work on fluid dynamics for the entertainment industry. The talk will introduce basic concepts of fluids and a brief history of computational fluid dynamics. Subsequently I ...

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Fluid animation refers to computer graphics techniques for generating realistic animations of fluids such as water and smoke. Fluid animations are typically focused on emulating the qualitative visual behavior of a fluid, with less emphasis placed on rigorously correct physical results, although they often still rely on approximate solutions to the Euler equations or Navier – Stokes equations ...

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